

INS195-5

CE



Operating Your Alarm System

This document covers the everyday operation of your alarm system

Away Arming the System

Enter your Access code $\bigcirc \bigcirc \bigcirc \bigcirc \bigcirc$ followed by the \bigcirc / \bigcirc key. The **Armed** light will flash and the exit sounder will sound for the duration of the exit time.

Stay Arming the System

Enter your Access code ????? followed by the (a) key. The system will normally arm immediately, the **Armed** light will flash slowly indicating that the system is **Stay** armed.

Disarming During Entry

Enter the premises via the designated entry point. The entry tone will sound, proceed directly to the remote keypad and enter your Access code (?)(?)(?)(?).

Disarming When Not in Entry

Proceed directly to the remote keypad and enter your Access code $\bigcirc \bigcirc \bigcirc \bigcirc \bigcirc \bigcirc$ followed by the \bigcirc (\checkmark) (\checkmark) key. **Note:** If your system consists of only one partition you will not have to press the \bigcirc (\checkmark) (\checkmark) key.

Bypassing Zones

Enter your Access code ????? followed by the (a) key. Enter the zone or zones to be bypassed e.g. 02, 04 etc. When all required zones have been selected, press:

 $(\mathbf{E})/(\mathbf{V})$ to Away arm the system with the selected zones bypassed

(1) to Stay arm the system with the selected zones bypassed

() to return to the normal disarmed state with the selected zones bypassed

Reset Alarms/Faults

Enter your Access code ????, then enter () or press ().

Last Alarm Log

Enter your Access code ????, and then enter (). The remote keypad will display the zones that caused an alarm when the system was last armed. Press () to return to the normal disarmed state.

Acknowledging a New Service Fault

Should the **Service** light start flashing, enter your Access code ????, and then enter

C. The remote keypad will display all Service Faults (see Service Faults Table). Press
or (3) to acknowledge the fault and return to the normal disarmed state.

Toggle Chime On and Off

Enter your Access code ????, and then enter 4 or 2.

Change User Access Code

Enter your existing Access code ????, and then enter ()5. Enter your **new** Access code ????followed by the)// key. Now re-enter your **new** Access code ????for confirmation.

Abort Communications

Enter your Access code ????, and then enter ????, and then enter

Quick Commands

If your Installer has programmed the Quick Commands the following procedures can be used:

Away Arming the System

Press the / key. The **Armed** light will flash and the exit sounder will sound for the duration of the exit time.

Stay Arming the System

Press the (1) key. The system will normally arm immediately, the **Armed** light will flash slowly indicating that the system is **Stay** armed.

Bypassing Zones

Press the (a) key. Enter the zone or zones to be bypassed e.g. 02, 04 etc. When all required zones have been selected, press:

(1) to Stay arm the system with the selected zones bypassed

() to return to the normal disarmed state with the selected zones bypassed.

| Service Faults Displayed on LED Keypads | | | |
|---|---|-------|--|
| Light | Fault Condition | Light | Fault Condition |
| 1 | General Warnings Press (Key 1) to view the warning, lights 1-5 will indicate the following:- 1 = AC Fail 2 = Arming Fob has Low Battery 3 = Soak Test Active | 5 | Date or Time Lost |
| 2 | Telephone Line Fault | 6 | Zone Tamper/Trouble Press (6) to view zone number |
| 3 | 2-Wire Smoke Alarm | 7 | Keypad Tamper/Removed Press ⑦ to view keypad number |
| 4 | Box Tamper & Auxiliary Input: Press ④ to view type, lights 1 - 6 indicate: 1 = Box Tamper 2 = Auxiliary Tamper 3 = Auxiliary PA 4 = Auxiliary Tamper * 5 = Bell Tamper * (UK Bell Module) 6 = Radio Plus Tamper 7 = Low Fob Battery 8 = User Code Tamper | 8 | Equipment Faults Press (3) to view fault type: Light 1 = Output 1 Fault Light 2 = Output 2 Fault Light 3 = Siren/Bell Fault Light 4 = 2-Wire Smoke Sensor Fault Light 5 = Auxiliary Fuse Failed Light 6 = Battery Fault Light 7 = Service Timer/Zone Soak Test Failed Light 8 = Communication Fault |

Programming Proximity TAGS

PREMIER 412, 816, 816 PLUS & 832

To assign a Proximity TAG to a User, proceed as follows:

- 1. Program a User code or use an existing User code
- 2. Press () and () together, 'TAG Programming. TAG No.>-----' will now appear
- 3. Enter the CODE of the User that you want to assign a TAG to ????? and press ✓
- 4. Present the Proximity TAG to the keypad within 10 seconds
- 5. A confirmation tone will be heard, the TAG is now programmed.

Arming

PREMIER 412, 816, 816PLUS & 832

To Arm the Control Panel, proceed as follows:

- 1. **Present the Proximity TAG to the keypad** (the display will show 'Do You Want To Arm System?)
- 2. **Press** () and the exit will start, leave the building

Note:- If Quickarm is enabled the system will start the exit time immediately.

Disarming

To Disarm the Control Panel, proceed as follows:

- 1. Enter the building Via the designated Entry point (the entry tone will sound)
- 2. **Present the TAG to the keypad**, the entry tone will stop, the alarm is now disarmed

Touch Tone Remote Control

- Establishing a Connection with your Alarm System
- 1. From a touch-tone telephone, dial the number of your premises (the same number that the alarm panel is connected to).
- 2. Wait until the panel has answered your call. You will hear a series of high-pitched beeps for the first 4 seconds.
- Press the [*] key on your telephone when you hear the beeps. The beeps will stop and you will hear one more beep (this confirms that you are connected with your alarm system).
- If you hear a continuous tone after the beeps, then you have either not pressed the [*] key quick enough or the phone you are using is not a touch-tone telephone.





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